



Session 2025-26

Subject-Computer

Class-3

Computer Pointers for Assessment-3

Syllabus - Lesson-3 Pivot Animator (Practical Assessment)

Draw and create animations for 7-8 frames for any 1 of the following:

- 1. Man kicking a ball**
- 2. Flag hoisting**
- 3. Man doing aerobics**

The students have to practice the animations on any one of the topics in Pivot Animator.

Assessment -1 will be taken by the subject teacher on the day of the regular Computer Class and the date of assessment will be announced by the subject teacher.

Here are some sets of instructions for the students while creating the Animation using Pivot Animator.

Time: 30 to 35 Minutes will be given to each child individually.

Topics you must practice for the Assessment-3

- **Creating the animation.**
- **Save the file with your name on the desktop.**
- **Save the file in the given format- Name of Student_Class sec. e.g. Riya_3D**

Be sure to get creative and combine various features to make your Animation visually engaging and impactful—aim high for those top grades!

Best of luck